



- 27-132.0 x 66.0 x 132.0 x 82.5
- 28-165.0 x 132.0 x 165.0 x 165.0
- 29-74.25 x 231.0 x 4.25 x 240.0
- 30-188.0 x 14.0 x 206.0 x 95.0
- 31-100.0 x 89.76 x 173.92 x 148.5 x 132.0 x 318.5
- 32-80.0 x 50.0 x 115.0 x 400.0 x 250.0 x 220.0
- 33-50.0 x 80.0
- 34-47.0 x 142.0 x 100.0 x 231.0
- 35-106.26 x 156.42 x 74.58 x 264.0 x 153.78
- 36-68.0 x 32.0 x 112.0 x 112.0
- 37-165.0 x 122.76 x 165.0 x 115.5
- 38-132.0 x 99.0 x 132.0 x 132.0
- 39-103.0 x 175.0 x 140.0 x 180.0
- 40-70.0 x 110.0 x 70.0 x 90.0
- 41-180.0 x 35.0 x 180.0 x 70.0
- 42-180.0 x 165.0 x 155.0 x 150.0
- 43-100.0 x 75.0
- 44-100.0 x 20.0
- 45-100.0 x 50.0
- 46-89.76 x 173.92 x 160.0 x 225.0
- 47-200.0 x 193.87 x 178.2 x 214.5
- 48-690.0 x 192.0 x 192.0 x 100.0 x 150.0 x 250.0
- 49-200.0 x 200.0 x 165.0

For Tax Purposes Only



Prepared by
VOGT, IVERS AND ASSOCIATES
 ENGINEERS-ARCHITECTS
 CHARLESTON, W.VA.
 CINCINNATI, OHIO

Property line	—————	Original lot line	-----
Edge of pavement or roadway	=====	Deed lot number	(15)
Corporation line	-----	Parcel or index number	(20)
District line	-----	Improvement	o
County line	-----	Railroad	o

Revisions	
1	PARCELS 2-1, 3-1, 17-1, 17-2, 19-1
2	88-1, 70-1 ADDED 6-4-63
3	2-14-73 Jack Reeves
4	PW
5	OGIS 2/10/91 DSH
6	EXCALIBUR GRAPHICS 5/93
7	O.G.I.S 1-1-95 J.E.B.
8	OGIS 4/25/95 SAJ
9	O.G.I.S 6-1-96 J.E.B.
10	Revised to 7-1-87
11	Revised to 7-1-88
12	OGIS 2/10/91 DSH
13	OGIS 2/10/91 DSH
14	O.G.I.S 1-1-95 J.E.B.
15	OGIS 4/25/95 SAJ
16	O.G.I.S 6-1-96 J.E.B.
17	S. 1-97 J.E.B.
18	4-15-98 J.E.B.
19	5-1-99 J.E.B.
20	ESI 4-27-00 REK
21	ESI 5/30/01 REK
22	ESI 6/4/02 REK
23	5/1/03 S.B.H.
24	5/4/04 S.B.H.

5/4/05	S.B.H.	4/4/13	S.B.H.
4/9/06	S.B.H.		
4/15/07	S.B.H.		
4/21/08	S.B.H.		
3-19-10	445		
4-8-11	7L 8L 9L		
	7M 8M 9M		
	7N 8N 9N		
6-9-12	514		
2-20-14	445		

KEY MAP
 3/17/14 S.B.H.
 2/22/15 S.B.H.
 2/11/18 NLS

BRAXTON COUNTY
 STATE OF WEST VIRGINIA
 Office of Assessor

DISTRICT
OTTER DISTRICT

SHEET NO: **8-M**

Date, Aerial Photography: 4-24-62
 Photo No: BR-14-136

Date, Map: 12-13-62
 Scale: 1" = 400'